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# 2.6 So

# Solving Quadratic Equations with Complex Solutions For use with Exploration 2.6

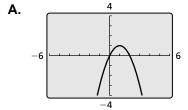
**Essential Question** How can you determine whether a quadratic equation has real solutions or imaginary solutions?

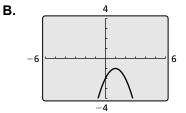
## **EXPLORATION:** Using Graphs to Solve Quadratic Equations

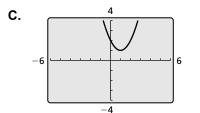
Work with a partner. Use the discriminant of f(x) = 0 and the sign of the leading coefficient of f(x) to match each quadratic function with its graph. Explain your reasoning. Then find the real solution(s) (if any) of each quadratic equation f(x) = 0.

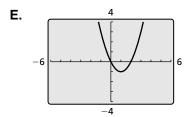
**a.** 
$$f(x) = x^2 - 2x$$
   
**b.**  $f(x) = x^2 - 2x + 1$    
**c.**  $f(x) = x^2 - 2x + 2$ 

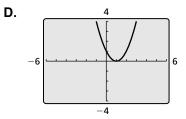
**d.** 
$$f(x) = -x^2 + 2x$$
 **e.**  $f(x) = -x^2 + 2x - 1$  **f.**  $f(x) = -x^2 + 2x - 2$ 

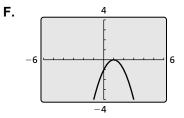












## 2.6 Solving Quadratic Equations with Complex Solutions (continued)

# 2

#### **EXPLORATION:** Finding Imaginary Solutions

**Work with a partner.** What do you know about the discriminants of quadratic equations that have no real solutions? Use the Quadratic Formula and what you learned about the imaginary unit *i* to find the *imaginary* solutions of each equation in Exploration 1 that has no real solutions. Use substitution to check your answer.

# Communicate Your Answer

**3.** How can you determine whether a quadratic equation has real solutions or imaginary solutions?

**4.** Describe the number and type of solutions of  $x^2 + 2x + 3 = 0$ . How do you know? What are the solutions?

Name



Notes:

# Worked-Out Examples

#### Example #1

#### Solve the equation using any method. Explain your choice of method.

 $6x^2 - 2x + 1 = 0$ 

*Sample answer:* The equation is not factorable, and completing the square would result in fractions. So, solve using the Quadratic Formula.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$x = \frac{-(-2) \pm \sqrt{(-2)^2 - 4(6)(1)}}{2(6)}$$

$$x = \frac{2 \pm \sqrt{-20}}{12}$$

$$x = \frac{2 \pm 2i\sqrt{5}}{12}$$

$$x = \frac{1 \pm i\sqrt{5}}{6}$$

So, the solutions are  $x = \frac{1 + i\sqrt{5}}{6}$  and  $x = \frac{1 - i\sqrt{5}}{6}$ .

2.6 Practice (continued)

#### Example #2

#### Solve the equation using any method. Explain your choice of method.

 $3x^2 + 87 = 30x$ 

Sample answer: The equation can be factored by a GCF of 3. Then, divide each side by 3, and as a result, the coefficient of the  $x^2$ -term is 1, and the coefficient of the *x*-term is an even number. So, solve by completing the square.

 $3x^{2} + 87 - 30x = 30x - 30x$   $3x^{2} - 30x + 87 = 0$   $3(x^{2} - 10x + 29) = 0$   $x^{2} - 10x + 29 = 0$   $x^{2} - 10x + 29 - 29 = 0 - 29$   $x^{2} - 10x + 25 = -29 + 25$   $(x - 5)^{2} = -4$   $x - 5 = \pm\sqrt{-4}$   $x - 5 = \pm2i$   $x - 5 + 5 = \pm2i + 5$  $x = 5 \pm 2i$ 

So, the solutions are x = 5 + 2i and x = 5 - 2i.

# **Practice A**

In Exercises 1–3, solve the equation using the Quadratic Formula.

**1.** 
$$x^2 - 7x - 18 = 0$$
 **2.**  $w^2 = 4w - 1$  **3.**  $-7z = -4z^2 - 3$ 

In Exercises 4–7, determine whether you would use factoring, square roots, or completing the square to solve the equation. Explain your reasoning. Then solve the equation.

**4.** 
$$x^2 + 7x = 0$$
 **5.**  $(x - 1)^2 = 35$ 

**6.** 
$$x^2 - 255 = 0$$
 **7.**  $4x^2 + 8x + 12 = 0$ 

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### 2.6 Practice (continued)

- **8.** A baseball player hits a foul ball straight up in the air from a height of 4 feet off the ground with an initial velocity of 85 feet per second.
  - **a.** Write a quadratic function that represents the height *h* of the ball *t* seconds after it hits the bat.

**b**. When is the ball 110 feet off the ground? Explain your reasoning.

**c**. The catches the ball 6 feet from the ground. How long is the ball in the air?

- **9.** A golfer hits a golf ball on the fairway with an initial velocity of 80 feet per second. The height h (in feet) of the golf ball t seconds after it is hit can be modeled by the function  $h(t) = -16t^2 + 80t + 0.1$ .
  - **a.** Find the maximum height of the golf ball.
  - **b.** How long does the ball take to hit the ground?

# **Practice B**

In Exercises 1–8, solve the equation using any method. Explain your choice of method.

- 1.  $x^2 + 16 = -28$  2.  $\frac{1}{3}x^2 = -15$  

   3.  $k^2 16k + 64 = -8$  4.  $t^2 30t + 225 = -24$  

   5.  $x^2 + 5x + 20 = 0$  6.  $4x^2 3x 5 = 0$  

   7.  $3x^2 6x = -25$  8.  $-3t^2 = -8t + 6$
- 9. Write a quadratic equation in the form  $x^2 + bx + c = 0$  that has the solutions  $x = -5 \pm i$ .

In Exercises 10–15, find the zeros of the function.

**10.**  $f(x) = -x^2 - 48$ **11.**  $g(x) = -\frac{1}{4}x^2 - 13$ **12.**  $f(x) = 7x^2 + 3x + 6$ **13.**  $f(x) = x^2 + 100$ **14.**  $p(x) = x^2 + x + 2$ **15.**  $w(x) = -3x^2 + 3x - 4$ 

# In Exercises 16 and 17, find a possible pair of integer values for a and c so that the quadratic equation has the given solution(s). Then write the equation.

- **16.**  $ax^2 3x + c = 0$ ; two real solutions
- **17.**  $ax^2 + 10x + c = 0$ ; two imaginary solutions
- **18.** Your friend says that the situation representing the height y (in feet) of a basketball t seconds after it is thrown can be modeled by the function  $y = -16t^2 + 12t + 3$ . Is it possible for the basketball to reach the height of 6 feet? Explain.

In Exercises 19 and 20, use the Quadratic Formula to write a quadratic equation that has the given solutions.

**19.** 
$$x = \frac{10 \pm \sqrt{-68}}{14}$$
 **20.**  $x = \frac{-3 \pm 5i}{8}$ 

**21.** Suppose a quadratic equation has the form  $x^2 + x + c = 0$ . Show that the constant *c* must be greater than  $\frac{1}{4}$  in order for the equation to have two imaginary solutions.